

ADD DOCUMENTS/ATTACHMENTS

Go to Citizen Portal

1. Logging in is recommended because it will assure that any payment you make is for a record attached to your account. After logging in, click My Records in the ribbon under the tab menu.

Home	Building	Planning	Licenses	Public Works
Dashboard 🤇		My Records) Му Ассо	unt Advanced Search

2. Your records may be hidden within modules that are collapsed by default. To reveal the records within each module, simply click the arrow to the left of the module name.



3. Identify your record within your module and click the record number to reveal the record profile.

Hon	ne Build	ing Plar	nning Lic	enses Pu	blic Woi	rks		
Dashboard My Reco		cords	My Account more		ore 🔻			
~	License	s						
Showing 1-1 of 1 Download results Add to collection Copy Record								
	Date	Record Number	Record Type	Description	Project Name	Expiration Date	Status	Action
	10/03/2024	BL00003A	Fixed Place of Business within City Limits - Application	Test	Test		Pending Payment	Pay Fees Due





4. Once the record profile is open, you can access more details by clicking Record Info. A tab menu will appear and provide a selection of information types. To add a document, simply click the Attachments tab and the next screen, click Add.

Home Building	Planning Licenses Public Works				
Create an Application Search Applications					
Record BL00001A: General Business outside City Limits - Application Record Status: Issued					
Record Info 🔻	Payments 🔻				
Record Details					
Processing Status					
Related Records					
Attachments					
Project Description:					
Test Test					
More Details					
Copy Record					

- 5. The next screen will provide you with the option to add documents, click Add . When you have completed selecting documents, click Continue .
- 6. Select the document type and proceed by saving the uploaded documents to the record by clicking Save .
- 7. Your documents will be uploaded for staff member to review and an email will be sent from <u>noreply@cityofsierramadre.com</u> to the email address of the user.

